



Event #13

WE'VE GOT STYLE TO OUR GAME.™

No Limit Hold'em - Deepstack

\$75,000 Guaranteed

Thursday, January 15th @ 4PM (2 Day Event)

\$550 Buy-in (\$500 Prize Pool + \$50 Entry Fees) / Re-entry First 6 Levels

Each player starts with 30,000 in tournament chips.

Players must present their Bicycle Casino Reward card to register.

Level	Ante	Small Blind	Big Blind	Time
1	-	50	100	40 minutes
2	-	75	150	40 minutes
3	-	100	200	40 minutes
15 Minute Break				
4	25	100	200	40 minutes
5	25	150	300	40 minutes
6	50	200	400	40 minutes
15 Minute Break / Last Chance to Register				
7	50	250	500	40 minutes
8	75	300	600	40 minutes
9	100	400	800	40 minutes
10	100	500	1,000	40 minutes
11	200	600	1,200	40 minutes
12	200	800	1,600	40 minutes
13	300	1,000	2,000	40 minutes
14	400	1,200	2,400	40 minutes
15	500	1,500	3,000	40 minutes
16	500	2,000	4,000	40 minutes
17	500	2,500	5,000	40 minutes
End of Day 1				
18	1,000	3,000	6,000	50 minutes
19	1,000	4,000	8,000	50 minutes
20	1,000	5,000	10,000	50 minutes
21	2,000	6,000	12,000	50 minutes
22	2,000	8,000	16,000	50 minutes
23	3,000	10,000	20,000	50 minutes

There will be 10-minute breaks after level 8, 11, 14,

Day 2 will return on Friday, Jan. 16th, 2015 @ 6pm. Final table 60 min. levels.

\$3 from every \$100 in the prize pool will be withheld for administration fee.

The Bicycle Casino and/or The Tournament Directors Association govern all tournament rules.

The Bicycle Casino reserves the right to revise, suspend, cancel, or modify tournament events at its sole discretion and without prior notice within the parameters of GEGA-00451. Management decisions are final. Please Gamble Responsibly. 1-800-GAMBLER

For tournament updates visit The Bicycle Casino's website at www.theBike.com or follow us on

[Facebook.com/BicycleCasino](https://www.facebook.com/BicycleCasino) [Twitter.com/BicycleCasino](https://twitter.com/BicycleCasino) [YouTube.com/TheBicycleCasino](https://www.youtube.com/TheBicycleCasino).

Follow Tournament Director Mo Fathipour @MoTheBikeTD on Twitter for more tournament updates.