

Event #1 - Day 2
No Limit Hold'em
\$200,000 GUARANTEED

Fri, 31st @ 4pm No Late Registration
 (cards in the air @ 4:20pm)

\$2,400 buy-in (\$2,200 + \$200)

Players who register on day 2 will start with **250k** in chips
 Play will resume at ante 500, blinds 2.5k -5k

Day 2: 40 minutes

Players must present their Bicycle Casino Reward card to register.

Level	Ante	Small Blind	Big Blind
1	500	2,500	5,000
2	1,000	3,000	6,000
3	1,000	4,000	8,000
4	1,000	5,000	10,000
5	2,000	6,000	12,000
6	2,000	8,000	16,000
7	3,000	10,000	20,000
8	4,000	12,000	24,000
9	5,000	15,000	30,000
10	5,000	20,000	40,000
11	5,000	25,000	50,000
12	10,000	30,000	60,000
13	10,000	40,000	80,000
14	10,000	50,000	100,000
15	20,000	60,000	120,000
16	25,000	75,000	150,000
17	25,000	100,000	200,000
18	25,000	125,000	250,000
19	50,000	150,000	300,000
20	50,000	200,000	400,000
21	75,000	250,000	500,000
22	100,000	300,000	600,000

10-minute breaks after levels 2, 5, 8, 11, 14, 17

If you qualify for Day 2 more than once, you will play the highest chip stack and the smaller chip stacks will be removed and **you will receive \$2,000 for each chip stack that is removed.**

Day 3 on Sat, 8/1 @ 6pm if necessary.




\$3 from every \$100 in the prize pool will be withheld for administration fee.

The Bicycle Casino and/or The Tournament Directors Association govern all tournament rules.

The Bicycle Casino reserves the right to revise, suspend, cancel, or modify tournament events at its sole discretion and without prior notice within the parameters of GEGA-00451. Management decisions are final.

Please Gamble Responsibly. 1-800-GAMBLER

For tournament updates visit The Bicycle Casino's website at www.theBike.com or follow us on

 [Facebook.com/BicycleCasino](https://www.facebook.com/BicycleCasino)  [Twitter.com/BicycleCasino](https://twitter.com/BicycleCasino)  [YouTube.com/TheBicycleCasino](https://www.youtube.com/TheBicycleCasino).

Follow Tournament Director Mo Fathipour @MoTheBikeTD on Twitter for more tournament updates.