



Event #30
No Limit Holdem
\$7,000 Guaranteed

Wed, March 25th @ 12pm

\$75 Buy-in (\$60 Prize Pool / \$15 Entry Fee) 1 opt \$60 add-on / Re-Enter

Each player starts with **4,000** in tournament chips.
 Optional Add-on gets an additional **6,000** in tournament chips

Players must present their Bicycle Casino Reward card to register.

Level	Ante	Small Blind	Big Blind	Time
1	-	25	50	30 minutes
2	-	50	100	30 minutes
3	-	75	150	30 minutes
4	-	100	200	30 minutes
15 Minute Break - Last Chance to Register / Add-on				
5	25	100	200	20 minutes
6	50	200	400	20 minutes
7	75	300	600	20 minutes
8	100	400	800	20 minutes
9	100	500	1,000	20 minutes
10	200	600	1,200	20 minutes
11	200	800	1,600	20 minutes
12	300	1,000	2,000	20 minutes
13	400	1,200	2,400	20 minutes
14	500	1,500	3,000	20 minutes
15	500	2,000	4,000	20 minutes
16	500	3,000	6,000	20 minutes
17	1,000	4,000	8,000	20 minutes
18	1,000	5,000	10,000	20 minutes
19	2,000	6,000	12,000	20 minutes
20	2,000	8,000	16,000	20 minutes
21	3,000	10,000	20,000	20 minutes
22	4,000	12,000	24,000	20 minutes
23	5,000	15,000	30,000	20 minutes
24	5,000	20,000	40,000	20 minutes
25	5,000	30,000	60,000	20 minutes
Levels will increase until the conclusion of the tournament				

There will be 10-minute breaks after levels 7, 13, 16, 22, 25

\$3 from every \$100 in the prize pool will be withheld for administration fee.

The Bicycle Casino and/or The Tournament Directors Association govern all tournament rules.

The Bicycle Casino reserves the right to revise, suspend, cancel, or modify tournament events at its sole discretion and without prior notice within the parameters of GEGA-00451. Management decisions are final.

For tournament updates visit The Bicycle Casino's website at www.theBike.com or follow us on

[Facebook.com/BicycleCasino](https://www.facebook.com/BicycleCasino) [Twitter.com/BicycleCasino](https://twitter.com/BicycleCasino) [YouTube.com/TheBicycleCasino](https://www.youtube.com/TheBicycleCasino).

Follow Tournament Director Mo Fathipour @MoTheBikeTD on Twitter for more tournament updates.