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## Event \#5

# No Limit Hold'em - Deepstack (1 Day Event) \$30,000 Guaranteed 

Thursday, 8/2 @ 11:30am<br>\$240 Buy-in (\$200 Prize Pool + \$40 Entry Fees) / Re-Entry First 8 Levels

Each player starts with $\mathbf{2 0 , 0 0 0}$ in tournament chips
Players must present their Bicycle Casino Reward card to register

| Level | Ante | Small Blind | Big Blind | Time |
| :---: | :---: | :---: | :---: | :---: |
| $\mathbf{1}$ | - | 50 | 100 | 30 minutes |
| $\mathbf{2}$ | - | 75 | 150 | 30 minutes |
| $\mathbf{3}$ | - | 100 | 200 | 30 minutes |
| $\mathbf{4}$ | 25 | 100 | 200 | 30 minutes |
| 15 Minute Break |  |  |  |  |
| $\mathbf{5}$ | 25 | 150 | 300 | 30 minutes |
| $\mathbf{6}$ | 50 | 200 | 400 | 30 minutes |
| $\mathbf{7}$ | 50 | 250 | 500 | 30 minutes |
| $\mathbf{8}$ | 75 | 300 | 600 | 30 minutes |
| $\mathbf{1 5}$ Minute Break / Last Chance to Register |  |  |  |  |
| $\mathbf{9}$ | 100 | 400 | 800 | 25 minutes |
| $\mathbf{1 0}$ | 100 | 500 | 1,000 | 25 minutes |
| $\mathbf{1 1}$ | 200 | 600 | 1,200 | 25 minutes |
| $\mathbf{1 2}$ | 200 | 800 | 1,600 | 25 minutes |
| $\mathbf{1 3}$ | 300 | 1,000 | 2,000 | 25 minutes |
| $\mathbf{1 4}$ | 400 | 1,200 | 2,400 | 25 minutes |
| $\mathbf{1 5}$ | 500 | 1,500 | 3,000 | 25 minutes |
| $\mathbf{1 6}$ | 500 | 2,000 | 4,000 | 25 minutes |
| $\mathbf{1 7}$ | 500 | 2,500 | 5,000 | 25 minutes |
| $\mathbf{1 8}$ | 1,000 | 3,000 | 6,000 | 25 minutes |
| $\mathbf{1 9}$ | 1,000 | 4,000 | 8,000 | 25 minutes |
| $\mathbf{2 0}$ | 1,000 | 5,000 | 10,000 | 25 minutes |
| $\mathbf{2 1}$ | 2,000 | 6,000 | 12,000 | 25 minutes |
| $\mathbf{2 2}$ | 2,000 | 8,000 | 16,000 | 25 minutes |
| $\mathbf{2 3}$ | 3,000 | 10,000 | 20,000 | 25 minutes |
| $\mathbf{2 4}$ | 4,000 | 12,000 | 24,000 | 25 minutes |
| $\mathbf{2 5}$ | 5,000 | 15,000 | 30,000 | 25 minutes |
| $\mathbf{2 6}$ | 5,000 | 20,000 | 40,000 | 25 minutes |
| $\mathbf{2 7}$ | 5,000 | 30,000 | 60,000 | 25 minutes |
| $\mathbf{L e v e l s}$ will increase until the conclusion of the tournament |  |  |  |  |

There will be 10-minute breaks after level 11, 14, 18, 21

